

The background of Spectral Vs Generation adopts those in Spectral Force and Chaos of Generation. These two games, produced by Japan's Idea Factory, are Role Play Games (RPG) with multi-character selection. A common feature of both games is that everything takes place in Never Land. Players, who are interested in games with Never Land background, can refer to many other works available in the market.

PGM
PolyGame Master
IGS



Basic Operation

Jump: ↑
Light Attack: A, Heavy Attack: B, C
Back: ←, Forward: →, Backstep: ↖, Crouch: ↓, Dash: ↘, Kick: D

Specific Operation

Free Series Attack
Use different arrow combinations to attack in a random series.
For example: A→D→B→C or D→A→C

Hi-Jump (Move Stick ↑↑)
Jump faster and higher than usual.

Anti-wrestling
(Hit A or B when being wrestled by your rival)
Prevent your rival's wrestling.

Wrestling: (A+D or B+D)

★ Chaos Breaking ★
When attacked, press A+B to get away and paralyze your enemy.
A + B (Also in the air)

★ Time Freeze ★
During a fight, press A+B+C to show Time Freeze, which makes your enemy inert and you have more time to gather energy for a more harmful attack.
A + B + C (consuming one bar of energy)

★ Sword Series Attack ★
A wonderful series of breath collection. Baffle your enemy by mid and low attack.
Mid: B + C
Low: Crouch B + C

★ Fierce Flaming Awakening ★
Increase attack and defense capability and get unlimited energy during a specific period of time.
B + C + D
Use when your energy falls by more than 2/3

★ Chaos Cancel ★
For specific moves, use one portion of energy to continue showing deadly skills.

★ Guard attack ★
With defense, press C+D to attack back.
C + D
It takes one portion of energy



スプレクトラル VS ジェネレーション
SPECTRAL VS GENERATION

!f
IDEA FACTORY

ROM SIZE
626
megas

1-2 PLAYERS

PGM

