

The background of Spectral Vs Generation adopts those in Spectral Force and Chaos of Generation. These two games, produced by Japan's Idea Factory, are Role Play Games (RPG) with multi-character selection. A common feature of both games is that everything takes place in Never Land. Players, who are interested in games with Never Land background, can refer to many other works available in the market.

**PGM**  
PolyGame Master  
**IGS**



**Basic Operation**

Jump: Up arrow  
Backstep: Left arrow  
Crouch: Down arrow  
Dash: Right arrow

Midium Attack: A  
Light Attack: B  
Heavy Attack: C  
Kick: D

**Specific Operation**

**Free Series Attack**  
Use different arrow combinations to attack in a random series.  
For example: A→D→B→C or D→A→C

**Hi-Jump** (Move Stick ↑)  
Jump faster and higher than usual.

**Anti-wrestling**  
(Hit A or B when being wrestled by your rival)  
Prevent your rival's wrestling.

**Wrestling**: (A+D or B+D)

**★ Chaos Breaking ★**  
When attacked, press A+B to get away and paralyze your enemy.  
(Also in the air)

**★ Time Freeze ★**  
During a fight, press A+B+C to show Time Freeze, which makes your enemy inert and you have more time to gather energy for a more harmful attack.  
(consuming one bar of energy)

**★ Sword Series Attack ★**  
A wonderful series of breath collection. Baffle your enemy by mid and low attack.  
Mid: B + C  
Low: Crouch B + C

**★ Fierce Flaming Awakening ★**  
Increase attack and defense capability and get unlimited energy during a specific period of time.  
Use when your energy falls by more than 2/3

**★ Chaos Cancel ★**  
For specific moves, use one portion of energy to continue showing deadly skills.

**★ Guard attack ★**  
With defense, press C+D to attack back.  
It takes one portion of energy



スプラクトル VS ジェネレーション  
**SPECTRAL VS GENERATION**



**!f**  
IDEA FACTORY

**ROM SIZE**  
**626**  
megas

**1-2 PLAYERS**

**PGM**