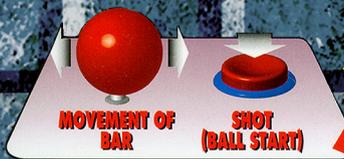


BLOW IT UP!



- THE SAME COLOR CHARACTERS STICK TOGETHER! (SILVER COLORS DON'T STICK)
- CRUSH THE 4 OR MORE ATTACHED CHARACTERS AND GET A SPECIAL ITEM
- CRUSH 9 ATTACHED CHARACTERS AND CLEAR THE STAGE OR GET 1UP ITEM!
- CHARACTERS BURST WHEN BALL HITS BOMB!
- YOU GET "FEVER" WHEN YOU LIGHTEN UP THE WORD, ATTACK.
- STAGE CLEAR WHEN ALL ENEMY CHARACTERS ARE DEAD.
- GAME OVER WHEN YOU LOSE BALL.



BOUNCE THE BALL WITH BAR
CRUSH ENEMY CHARACTERS!

LONG	DOWN	POWER	SHOT	1UP	SPECIAL	BOMB
L	D	P	S	1UP	SP	B
BAR GROWS! OPPONENT BAR SHRINKS!	BALL POWER UP! OPPONENT BALL GETS SLOWER!	BALL BECOMES BLOWER! OPPONENT BALL GETS SLOWER! FASTER!	YOU CAN USE BUTTON FOR SHOT! OPPONENT CHARACTERS FALL DOWN! FASTER!	ADDITIONAL BALL!	STAGE CLEAR! (ONLY 1P PLAY) OPPONENT CHARACTERS BECOME SLOWER!	SAME COLOR CHARACTERS EXPLODE! PURPLE COLOR MAKE PURPLE COLOR MAKE CHARACTERS EXPLODE!

YOU CAN JOIN IN AND PLAY HEAD-TO-HEAD!
WHEN YOU GET AN ITEM, YOU CAN DISTURB YOUR OPPONENT!

**NEO
ADVANCED ENTERTAINMENT SYSTEM
GEO**

POP'N BOUNCE

SNK

**58
MEGS**



**58
MEGS**

1-2PLAYERS

POP'N BOUNCE

**NEO
ADVANCED ENTERTAINMENT SYSTEM
GEO**

VIDEO SYSTEM

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